



Interactive Balance System



Alfa is a dynamic stabilometric platform designed to assess and improve balance in neurologic and orthopedic rehabilitation. Interactive gaming captivates patients' attention and drives motivation through their recovery. Alfa is a research-backed device to help you treat balance problems caused by a myriad of different conditions. Balance training engages both the musculoskeletal and nervous systems. It promotes coordination, an improved sense of balance, learning of proper posture, improved joint stabilization through proprioceptive re-education, improved muscle coordination and decreased fall risk.

Alfa: Next-level balance training for your patients

Alfa assists in rehabilitating patients with a number of orthopedic and neurological conditions. Primary clinical applications include use with patients who suffer from balance and stability problems caused by:

- Head injuries
- Stroke
- Aging
- Multiple Sclerosis
- Parkinson's disease
- Muscle dysfunction
- Peripheral Neuropathy
- Vestibular disorders
- Ankle and knee injuries
- Hip dislocation
- Lower limb amputation



Objective assessment

Evaluation of static and dynamic factors involved in maintaining balance



Fall prevention training

Balance training including analysis of Center of Pressure during testing and exercise





Patient motivation Offer an interactive rehabilitation experience with realtime feedback through gaming

Expand your clinical offerings and serve a variety of patient populations:

- Post-traumatic
- Orthopedic
- Neurological
- Sports
- Geriatric



Software templates

Alfa provides a number of different software templates for testing and training programs



Progress reporting

The software tracks patient progress and creates objective reports for referrers



GIVE YOUR PATIENTS THE BEST IN REHAB. CALL US TODAY!

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